



PRESS RELEASE



DISCOVER MAESTRO! JUMP IN MUSIC

THE FIRST MUSICAL PLATFORM GAME

WE KNOW MUSICAL OR RHYTHM GAMES; WE KNOW PLATFORM GAMES... NOW GET READY FOR A MUSICAL PLATFORM GAME THAT CAN BE PLAYED WITH THE STYLUS AND WITH YOUR VOICE!

Paris, July X 2009. A blend of two genres, **MAESTRO! JUMP IN MUSIC** is a unique concept combining the standards of platform games and the pleasure of music creation in an astounding way.

The game will be available this autumn for Nintendo DS.

Discover Presto, a music-loving bird, and make him evolve in a colorful, decibel-filled journey. Use the stylus to scrape, rub, tap and whirl to the rhythm of the level's music. Like a good *Maestro* stick to the original! Presto will jump or get off a platform in the order in which you strum the string, flying with his small wings to reach the music score. During the game numerous challenges will require your utmost attention: special strings, flying enemies, targets to knock down as fast as lightning... all this in order to create a symphony with your fingertips. But don't be satisfied with just a few jingles: chorus singing will earn you many more points!

MAESTRO! JUMP IN MUSIC is one of the first games to truly make the most of the Nintendo DS microphone, allowing players to indulge themselves singing their heads off! You can let your vocal cords loose with the 18 songs featured in this game. What better way to liven up the passengers on a long trip on the underground?

Completely different than any other musical game, **MAESTRO! JUMP IN MUSIC** allows you to rediscover great classics such as Beethoven's 5th Symphony, one of Brahms' Hungarian Dances or Dvorak's Symphony "From the New World", including crazy interpretations of contemporary themes such as "Fame", "ABC" or "Our House".

Graphically the game has its own style blending 2D and true 3D graphics. Discover 6 different worlds from an aquatic setting to a Far West environment, each with their own specific sounds. *Andiamo!*

Maestro! Jump in Music is developed by Pastagames, a French development studio in Paris. "Pastagames is the leading worldwide developer from the South of the Loire in France, producing quality traditional videogames for the happy hour, all made from natural, untreated products" declares Fabien Delpiano, director of the company.

The game will be available for the Nintendo DS this autumn.

PEGI rating: 3+

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Screenshots can be downloaded from <ftp://ftpvpcom.org>

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